



Boomer's Page



Office Hours For The Next Couple Weeks

I will be out of the office March 5-14. I will not have access to phone or internet during that time. Sounds like paradise to me! Office hours will be 10 am to 5 pm, Monday through Saturday. Office will be closed Sunday and Monday. If you have questions about skill levels, missing points, finance, or any other office related business, please call 503-243-6725 and speak with Donna or Cindy during the business hours listed above. **Electronic divisions**, Donna will be downloading your score sheets during regular office hours. This is a minimum 2 hour job, so don't get too anxious if you do not get a "Got it" right away. She also will be processing your Paypal payments. **Monday night divisions: Don Walker will be picking up the envelopes on Monday, March 10. If you are running late, you will need to contact him on his cell phone 360-798-6678. Calling the league office or the OPAL cell phone will do you no good on that day.** For rule questions, you may call your division rep listed at the top of your score sheet or **John Blue (up until 10 pm) 503-481-0323.**

Pre-Play Your Matches

St Patrick's Day is Monday, March 17 (makeup must be completed by Mar 29), Easter is on Sunday, April 20 and Chinook Winds is April 10-13. If you cannot field a team on your regularly scheduled day, you must **pre-play** those matches. Contact your opponent, set a date and then give us a call at the office so we can get the score sheets to you.

ALL MAKEUP MATCHES NEED TO BE COMPLETED BY MAR 29

All makeup matches need to be completed by March 29. If you have not made arrangements with your opponent, you need to do so now and contact the league office with the date, location and time. If you are having trouble agreeing on a date, contact us immediately and we will set the date for you which may not be convenient for either team. It is best if you can work it out yourselves. Remember, when completing a makeup match, **you must use the most current skill levels.** The ones that are on the make up sheets that we sent out on week 5 are not up-to-date. Failure to complete a make up match may make a team ineligible for playoffs, tri-cups and/or regionals no matter what position you hold in the standings and you may be responsible for both team fees. Make up matches need to be turned in with the team fees along with your regular scheduled paperwork. If you have a bye or are not playing that week, you still need to turn in your makeup match. Get those matches completed as soon as possible.

Number Of Times You Must Play

Each player must play a minimum of 4 times with your team this session in order to advance to playoff or tri-cups. For double jeopardy teams that means 4 times in 8 ball to go to 8 ball playoffs or tri-cups. 4 times in 9 ball to go 9 ball playoffs or tri-cups. **Attention: For those of you that have added brand new players to your team or a player who is playing a format for the first time this session, they must have a skill level based on a minimum of 10 scores to advance to regionals in June. The only scores that count towards the 10 are regular Spring session play, Spring session playoffs and Spring session tri-cups. DO NOT HAVE A PLAYER WHO WILL NEED 5-6 SCORES GOING INTO TRI-CUPS. Chances are they will not get the required number of scores in. Anyone who does not get the required number of scores in this session will be dropped from your regional and/or national roster and you will not be able to use their skill level towards the 23 rule.** Masters divisions: The required number of scores is 4, no matter how new the player is to the league.

KEEP THE MATCHES MOVING

The average match should take 3 1/2 to 4 1/2 hours, even when playing on one table. Even Double Jeopardy matches. If your team is consistently running over that time allotment, you need to take a look at where the time is being wasted. We have specific guidelines and suggestions on how you can keep the matches moving.

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Time Guidelines: Average Shot: 20 seconds, Time out: 1 minute, Super Hard Shot: 45 seconds (maximum), 2 minutes to get the next race started.

Let your players know, in advance, that they will be shooting next so they can go to the bathroom, grab a quick smoke, get their cues put together and be ready to lag as soon as the current race is completed. Turn your phone off while shooting in a race. You should not be answering phone calls or texting while playing in a match. Pay attention to your match and be ready to shoot when it is your turn. Your 20 seconds starts as soon as all of the balls stop moving on the previous shot, not when you finally decide to approach the table. Timeouts are to be limited to one minute. *You should not be giving pool lessons during this time. You are only advising the shooter on which shot to take next or where to hit the ball.*

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“...if the fourth match has not started by *official League start time plus two hours*, then it would begin on the second table. The fifth match would then be played on whichever table becomes available first. A team is subject to penalty if an *available* table is made *unavailable* for a splitting matches situation and it is later determined they, in any way caused it to be *unavailable* or resisted using the second table...”

Singles Qualifiers

Play Till You Win!

Saturday, March 22 starting at 10 am

All skill levels

8-Ball Only (boards will be grouped by skill levels whenever possible)

All Skill levels-Last boards will be drawn approximately 6 pm

KC's Midway, 1003 7th St, Oregon City Entry fee \$40, plus \$3 greens fee

Saturday, March 29 starting at 10 am

All skill levels

9-Ball Only (boards will be grouped by skill levels whenever possible)

All Skill levels-Last boards will be drawn approximately 6 pm

Rodder's, 19195 S Molalla, Oregon City Entry Fee \$40, plus \$3 greens fee

Stay all day or arrive when you can!

Please pre-register with the league office by the Friday before the qualifier you want to participate in 503-243-6725 or email apaboomer@aol.com