APA Driginal Pool	<b>OPAL 'GEN</b> Amateur League: (OPAL)" A Re	<b>EXPRESS</b>							
THE OVERNING BOD OF AMATEUR POOL®	er 1, 2018		THE GOVERNING BODY OF AMATEUR POOL®						
somewhere in th APA Membershi be disc	pt when in parenthesis) his Newsletter are"5" more ip numbers just waiting to covered. The Halloween	SERVING YOU: Merle Humphreys Boomer Humphreys	OPAL-APA League Operators						
usual — ber was	s shaping up—Blindness as Nary a soul—whose num- s hidden in the Sept 17th ter called in saying they'd	Cindy Saunders And Lori Shoup	Office Staff						
er, from the September 24th Newsletter we got one person calling in this week announcing his hidden number discovery and that was: <b>Steve Gonzalez</b> (97200938) who plays for Hobo's "Compadres" in the Downtown division which									
means for this week t here will be a shirtless party of 5 for your viewing pleasure and ridicule this week. So, the reality is that there are 9 numbers out there for the finding 4 from 9 - 24 - '18 and 5 new ones from this week! (10-1-18) Lose or Snooze—your choice to end up in the loser's corner where everyone can laugh at you, and flip you off with the old "L" sign—instead of you being a winner									
<b>REMEMBER</b> , You have only unt to call the league office with the corner where everyone can see shirt waiting for them seeing how	<u>he magic words</u> " <u>Gimme M</u> vou and laugh, giggle, snor	<u>y Shirt</u> " Otherwise, it's off and snicker because the	f you go to the loser's ey know there'll be a						
<b>The Aloha</b>	093	912	279						
day super fun tournament exclus rates—the recommended travel da beaches and bask in the warm tro whole weekget the picture? \$©	Aloha Challenge which will I sively for ACTIVE APA memb ates are February 20-27th whi	ers, and since—in order t ch mean's you'll be getting	nu Hawaii. It is a one to get the best travel g to enjoy white sand						
We held a qualifying tournamer lucky team it would be that will be made up of any combination of A an 8-Ball Skill level based on a min The exception was any players will Ball skill level plus 1 capping at S	getting to go attend this even ctive OPAL/APA players who nimum of 10 scores, as well a ho only played on a 9-Ball ro	t. The entry fee was \$400 p met the requirements. Eac s be active on a Fall Sessio ester would have to come o	er team. Teams were ch player had to have on roster (any format). on board with their 9-						

as a SL-7.

On Saturday, the 24 team field was broken down into three Round Robin Flights of 8 Teams Each. Boomer directed Team Flights (A) 1-8, and (B) 9-16 at the Midway, and John directed the team flight of (C) 17-24 down at Wichita Town Pub. The results of the flight draw and total Saturday points accumulated are listed below

		Total			Total			Total
	FLIGHT A P	<u>t's won</u>		FLIGHT B	Pt's Wor	<u>n</u>	FLIGHT C	<u>Pt's Won</u>
Team #		٦	Гeam #	#	T	eam	#	
1.	Tight Racks & Strait Shat	its 13	9.	Train Wreck	(21)	17.	<b>Under The Table</b>	17
2.	C'mon Man	15	10.	Unconscious Aloha	14	18.	Risk It 4 The Bisc	uit 19
3.	Drop Shots	17	11.	Hawaii Or Bust	12	19.	Oahu Or Bust	17
4.	Let's Get Flowered	17	12.	Witch Pursuit Thing	y 19	20.	Can't READ UR TM	NAME 16
5.	D Damn Cat	16	13.	Last Minute	17	21.	Baby Hands	17
6.	The Borg	(22)	14.	Sweet Hits	17	22.	Pupule 'Ohana	14
7.	Donut Juice	18	15.	Barbo Biches	18	23.	High Action	20 20
8.	Rackless Behavior	22	16.	Left Overs	22	24.	Balls Rattling	20

The two teams (*Circled Above*) from each flight were the teams with the highest accumulated point totals after Saturday's Round Robin play was completed. The 6 remaining teams then were (*Continued on page 2.*)

## Page 2. NLF972221-45 OPAL: "A real 'GEM' in YOUR Community!"



**(Continued from Page 1.)** redrawn and put on a Modified Single Elimination Board to be played out on Sunday until there was just one team that was left standing. Before we go into Sunday's play, we should probably explain more in depth about the tournament format.

The format is **8-Ball**. Each team can have up to **8** players on the team, but only **5** will get to play in a team match. and we've already shown how the first day's competition is a Round Robin affair. The 5 players selected for the round must NOT add up to more then "23." Breaking the "23" rule will result in the loss of all points for that round. Both teams secretly listed their oncoming match rosters for the match to come. Their Rosters, had to be made up in descending order (**Highest to Lowest skill level**) prior to the start. The two highest skilled players on each team would then have to lag for the break, and then play just one game—worth one point. Then, the next two highest Skill Levels play each other for another one point, and so on until all 5 point matches had been played and scored. In addition, <u>each player on the team roster was required to play a minimum of 3</u> times by the end of the 7 rounds of Round Robin play.

There was absolutely <u>NO TIMEOUTS</u>, or <u>COACHING</u>, allowed during the games. Players involved in the game had to stand away from their team when it is not their turn to shoot—nor were players allowed to converse with their team in between their shots. A referee could be requested to watch a hit, but only if the request came from the two players playing. It was also the same premise regarding Rule clarifications—requests could only come from either of the two players involved in the match—no one else. The rest of the team simply needed to just sit back, keep their mouth's shut, and quietly watch the match. Strategy really just doesn't come into play with this format—Anyone can win one game—The real goal here was to just relax and have fun. 100% of the **\$400** entry fees collected (Minus the Green Fees) would be allocated to the winning team advancing to Hawaii to assist them with their travel and lodging expenses.

The six (6) teams, (listed by order of finish,) that were drawn onto Sunday's Modified Single Elimination Board where slots #3 and #6 had "<u>BYES</u>" were: (1st) HIGH ACTION –<u>TC</u>: Byrd McDonald, (2nd) THE BORG—<u>TC</u>: Steve Kemp, (3-4Th) TRAIN WRECK—<u>TC</u>: Nancy Lockwood, and BALLS RATTLING—<u>TC</u>: Shawn Kellar, (5-6Th) RACKLESS BEHAVIOR—<u>TC</u>: Tim <u>Higginson</u>, and LEFT OVERS—<u>TC</u>: Mark Yamamoto. HIGH ACTION went all the way to the finals undefeated. They drew a "BYE" in the opening round then knocked "RACKLESS BEHAVIOR" into the back side to advance to the semi's where they derailed "TRAIN WRECK" to advance onto the winner's point to see who would be coming at them in the finals..

Meanwhile back in the opening round **"TRAIN WRECK**" beat the **"BORG**," who then beat the **"<u>BYE</u>**." after that the **"BORG**" beat **"RACKLESS BEHAVIOR**" then beat **"BALLS RATTLING**" and move back across the board to the finals to face off against **"HIGH ACTION**" to determine who would be flying across the Pacific Ocean to get Lei'd in the land of Coconut Bras, Grass Skirts, and Hawaii 5-0. —-The Finals proceeded as follows:

- Game 1. Borg's (SL-7) Todd Speakman lost to Action's (SL-6) David Cozart. Score: 1-Zip Action
- Game 2. Borg's (SL-7) Steve Lingelbach beat Action's (SL-5) Morgan Bell. Score tied 1 to 1.
- Game 3. Borg's (SL-4) Chase Lingelbach was upended by Action's (SL-4) Charles Creighton, 2-1 Action.
- Game 4. Action's (SL-4) Jennifer McDonnell got beat by Borg's (SL-3) Maddy Mowdy Score tied 2-2.
- Game 5. Borg's (SL-2) Michelle Goodrow ended up losing to Action's (SL-4) Joel Verdon Final Match Score: 3 to 2 in favor of HIGH ACTION



THE BORG: Team Captain: Steve (SL-6) Kemp and teammates—Steve (SL-7) Lingelbach, Todd (SL-7) Speakman, Cody (SL-5) Lingelbach, Jim (SL-5) Albert, Chase (SL-4) Lingelbach, Maddy (SL-3) Mowdy, and Michelle (SL-2) Goodrow.

HIGH ACTION: Team Captain: Byrd (SL-6) McDonald and teammates—David (SL-6) Cozart, Morgan (SL-5) Bell, Joel (SL-4) Verdon, Charles (SL-4) Creighton, Jennifer (SL-4) McDonnell, Jason (SL-3) Reichert, and Hollie (SL-3) Metrick.



**The 5 people** listed below are September 17th newsletter losers. If you happen to see any of these people let 'em have it LOUD & CLEAR—your best razzing and ridicule. and don't forget to give 'em the old "L" sign,—AND be sure and thank 'em for leaving a shirt in the box just for you!

**1–BEN POLLY** (97207899) who plays for Joe Cellar's *"Lucky Mummies"* in the **Downtown 8** division.

2–CALLUM REED (97220526) who plays for Ringo's "Average Joe's" in the Mid-West D.J. division.

**3–KONDAL PURMA** (97221540) who plays for Ickabod's *"Game of Balls"* in the **Skyline D.J.** division.

**4–TYLER POOLE** (97222331) who plays for Coach's *"Rackham Asylum"* in the **Skyline D.J.** division.

5–LARA PARKHURST (97222527) who plays for Sweet Home's "Ball In Hand" in the North Port-9 div..

If you don't want to be caught here for everyone to see, then look carefully to see If your number isn't hidden somewhere. **REMEMBER,** it is possible for your number to come up 97216307 weeks in a row— **So, READ THE NEWSLETTER.!** 

